



### **Emergency Evacuation Procedure for HBF Stadium Aquatic Events**

In the event of an emergency evacuation at HBF Stadium, patrons will be guided to the nearest exit by staff who are trained in the safe and rapid evacuation of the facility.

An alarm may sound in not only the event of fire, but also for threats of hazardous materials, bombs, explosion/earthquakes, armed holdups or medical emergencies.

Firstly an emergency alarm will alert all of a potential problem and then if there is a need for evacuation, patrons will be directed through exits to 'Muster' areas.

Please make yourself familiar with the process as described below:

#### **1. Emergency Alarms**

##### **a. Level 1 Alarm (Beep Beep Beep)**

- i. Level 1 Alarm is a warning alarm; it sounds when there is a potential problem. This alarm automatically initiates a Fire Brigade response.
- ii. Chief Warden attends the fire board panel immediately and initiates staff investigation of the location where the alarm is active via two way radio (Channel 1)
- iii. While investigation is underway patrons and staff are to remain in their current location and await directions.
- iv. Chief Warden upon determining the alarm will call a:
  1. False alarm.
  2. Instigate a venue evacuation.

Patrons will be informed if it is a false alarm via an announcement over the PA system.

##### **b. Evacuation Alarm (Woop Woop)**

- i. Chief Warden informs Area Wardens to begin evacuation. At the same time Chief Warden informs Area Wardens of the muster areas to be utilized.
- ii. Chief Warden arranges for the Power and Gas to be shut off.
- iii. Patrons and staff not involved in the Emergency Control Organisation (ECO) are to respond calmly to the directions of the ECO team and move to the designated muster area and await further direction.

2. Fire Brigade attend emergency.

3. All Clear given by the Chief Fire Warden.

Muster Areas In An Emergency Evacuation At Challenge Stadium

