[](https://aus01.safelinks.protection.outlook.com/?url=https%3A%2F%2Fwww.schoolsportwa.com.au%2Fteachers-games%2F&data=05%7C02%7CRobyn.Brierley%40education.wa.edu.au%7Ced1a1dba003c44c6e5e208dcdde31fa7%7Ce08016f9d1fd4cbb83b0b76eb4361627%7C0%7C0%7C638629215028742285%7CUnknown%7CTWFpbGZsb3d8eyJWIjoiMC4wLjAwMDAiLCJQIjoiV2luMzIiLCJBTiI6Ik1haWwiLCJXVCI6Mn0%3D%7C0%7C%7C%7C&sdata=X%2F7K3xXVGV07BSBbcUU9oAIkenEFq7Nxjod5%2FLV3wUU%3D&reserved=0)

**101 Darts Tournament**

**PORT BOUVARD RECREATION & SPORTING CLUB**

**1 Thisbe Drive, Dawesville WA 6211**

The object of 101 darts is to be the first player to lower your score from 101 to 0, thus “checking out”.

**Games will be of 5 minutes duration, or 101 – whichever occurs first.**

**A draw will be awarded if neither player “checks out” at 101 before time expires.**

In 101 each player starts with a base score of 101 points and then takes turns throwing their darts (3 per turn), subtracting their total points thrown from 101.

Your main objective is to reduce your score to 0 before your opponent.

Green bull is worth 25 and the centre bullseye is worth 50.

**Rules of 101 Darts for Teachers’ Games**

* First, you have to establish the order of play.
* Each player will throw 1 dart – closest to the Bullseye will go first.
* Each round, the total points that are scored are reduced from the players running total.
* There will be no “Double Start” – scores commence from the first dart.
* Players must finish on a “Double”.
* A player must not drop their score below zero or it is a “bust” and the score does not count.

The game ends when one player lowers their score to zero. They are the winner.

Remember, a player must finish on **exactly zero**, and they must **finish with a double**.

If you go below zero or score the exact amount needed without hitting a double segment to finish, no score is marked.

**Games Scoring for Teachers’ Games**

* Win 3 points
* Draw 2 points
* Loss 1 point

**Finals (Medal Round)**

* Gold / Silver medals 1st v 2nd
* Bronze Medal 3rd v 4th