

Champion Schools Secondary Volleyball Rules

Information	Champion Schools Regional Carnivals	Champion of Champions Cup
Net Heights	Senior Boys – 2.35m Senior Girls – 2.15m Junior Boys – 2.24m Junior Girls – 2.15m	Senior Boys – 2.35m Senior Girls – 2.15m Junior Boys – 2.24m Junior Girls – 2.15m
Game Length	<ul style="list-style-type: none"> • Dependant on team nominations • 20 minutes unless number of teams / courts doesn't allow • Minimum 5 minutes between games 	<ul style="list-style-type: none"> • 40 minutes • 15 minutes between games where possible
Game Scoring	<ul style="list-style-type: none"> • 3 compulsory sets unless time expires • All sets to 15 points with rally point scoring (capped) • For 3rd set to count one team must have at least 8 points • No 2 point advantage 	<ul style="list-style-type: none"> • 3 compulsory sets unless time runs out • All sets to 15 points with rally point scoring (capped) • No 2 point advantage • If during 3rd set time expires and both teams are one set all a golden point will decide the set. • For 3rd set to count one team must have at least 8 points
Game Results	<ul style="list-style-type: none"> • Win – 4 points; Forfeit – 4 points; Draw – 2 points; Loss – 0 points • Teams scoring a forfeit win will be awarded a 3-0 score line and awarded points 15 / 0 for each set • After round matches where 2 or more teams are equal on points the winner will be decided on sets won • If 2 teams are still drawn then the lowest amount of points against will decide the winner 	<ul style="list-style-type: none"> • Win – 4 points; Forfeit – 4 points; Loss – 0 points • Teams scoring a forfeit win will be awarded a 3-0 score line and awarded points 15 / 0 for each set • After round matches where 2 or more teams are equal on points the winner will be decided on sets won • If 2 teams are still drawn then points for will decide the winner
Playing Numbers	<ul style="list-style-type: none"> • Single gender teams only • Teams may play up to a maximum of 12 players with 6 players at any one time • Whilst it is preferable to have 6 players on court games may go ahead with 5 players provided that the service rotation is adhered to. • If a team has 4 or less players that team will record a forfeit loss result 	<ul style="list-style-type: none"> • Single gender teams only • Teams may play up to a maximum of 12 players with 6 players at any one time • Whilst it is preferable to have 6 players on court games may go ahead with 5 players provided that the service rotation is adhered to. • If a team has 4 or less players that team will record a forfeit loss result
Warm Up	<ul style="list-style-type: none"> • Time is dependent on nomination numbers and fixturing, ideally 5 minutes 	<ul style="list-style-type: none"> • Ideally a minimum of 5 minutes up to 15 minutes
Referees / Duty Teams	<ul style="list-style-type: none"> • Where possible A Division to be covered with SSWA organised referees • Schools rostered to supply student officials (1 x competent referee; 1 x scorer; 2 x line officials) • A school staff member may be required to step in to fill a referee position if no referee appears on court 	<ul style="list-style-type: none"> • Where possible all games to be covered with SSWA organised referees • Schools rostered to supply student officials (1 x scorer; 2 x line officials) • A school staff member may be required to step in to fill a referee position if no referee appears on court
Sanctions	<ul style="list-style-type: none"> • Referees that deem behaviour to be unsatisfactory shall send off a player for 5 minutes (Yellow Card) • Unsatisfactory behaviour may include swearing, disputing referee decisions 	<ul style="list-style-type: none"> • Referees that deem behaviour to be unsatisfactory shall send off a player for 5 minutes (Yellow Card) • Unsatisfactory behaviour may include swearing, disputing referee decisions

	<p>and any uncooperative or disruptive behaviours</p> <ul style="list-style-type: none"> • This player may be replaced immediately • If a player receives a second yellow card it immediately turns into a red card and the player is sent off for the remainder of the game and may not be replaced • A direct red card leads to the players being sent off for the remainder of the game and may not be replaced • The Event Coordinator must be made aware of the report who then makes the Manager School Sport aware who in turn makes the Principal of the offending players school aware of the report 	<p>and any uncooperative or disruptive behaviours</p> <ul style="list-style-type: none"> • This player may be replaced immediately • If a player receives a second yellow card it immediately turns into a red card and the player is sent off for the remainder of the game and may not be replaced • A direct red card leads to the players being sent off for the remainder of the game and may not be replaced • The Event Coordinator must be made aware of the report who then makes the Manager School Sport aware who in turn makes the Principal of the offending players school aware of the report
Equipment	<ul style="list-style-type: none"> • Match ball is supplied by the first named school 	<ul style="list-style-type: none"> • Match ball is supplied by the first named school
Substitutions	<ul style="list-style-type: none"> • Coaches choose either orthodox or unorthodox substitution • Coaches cannot use a combination of both 	<ul style="list-style-type: none"> • Coaches choose either orthodox or unorthodox substitution • Coaches cannot use a combination of both
Time Outs	<ul style="list-style-type: none"> • One per team per set • No time-outs in last 3 minutes of timed play 	<ul style="list-style-type: none"> • One per team per set • No time-outs in last 3 minutes of timed play
Mercy Rule	<ul style="list-style-type: none"> • No rule 	<ul style="list-style-type: none"> • No rule